Using Tcl/Tk in a Legacy Application

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Metodo Srl

- IT technology leader for a pool of companies, 560 employes
- Our application is used on 60 servers, from 60 to 2 users each
- The application has been also installed in 300 companies, growing each month
- From Payroll System to Order Processing and Stock Management

Legacy Applications

- Old, but they works!!!
- RPG or COBOL language
- Character based user interface
- Huge maintenance needed, because the problems change in the time

Our Application

- Written in Cobol
- A clear and well defined API User Interface
- Character based
- Heavy use of batch Database processing
 - The 60 servers collect data in the main database each month
 - The size of the main database is about 20 Gbytes

Our Application numbers

- about 3.100 Cobol Programs
- about 5.000 Screen Forms
- about 850 Database Tables
- about 1.570.000 cobol statements
- ... and we use abstractions !!!!

The problem of evolving

- A Cobol Programmer is a Cobol Programmer
- The IT leader must evolve without killing the Cobol Programmer, because
 - He knows the application
 - He knows the problems
 - He knows the company

Rewrite or Evolve?

Who will follow You?
What will happen during rewriting?
What about the intermediate stages in the real world?

The Cobol Engine

- The compiler generates intermediate code (bytecode)
- The bytecode is interpreted by an executable (runtime)
- You can customize the runtime
 - Adding C code
 int my_c_sub(int argc , char **argv)
 - Making it accessible by Cobol with the standard syntax

The Tcl/Tk Engine

- Easy to be embedded in other languages, the Cobol Interpreter
- Easy to be extended with new commands, the cobolwakeup command
- A window opened to a new world
 - i.e. Cobol is not able to poll for an E-Mail and read the attachements
 - ... and too many other things that makes Cobol not fully usable today

Cobol and the Event Loop

- A single C variable that defines a status
 - Tcl wants to run
 - Cobol wants to run
- A single DoOneEvent loop
 - Run until Tcl give control to Cobol
 - Update the event queue before returning control to Cobol

Cobol and Tcl/Tk Initialize the interpreter

```
CALL "TCL" USING

FUNC-INIT

FUNC-STATUS

TCL-INTERPRETER

[ EXTENSIONS-MASK ]
```

Cobol and Tcl/Tk Destroy the interpreter

```
CALL "TCL" USING

FUNC-EXIT

FUNC-STATUS

TCL-INTERPRETER
```

Cobol and Tcl/Tk Evaluate a script

CALL "TCL" USING

FUNC-EVAL

FUNC-STATUS

TCL-INTERPRETER

TCL-SCRIPT

TCL-RESULT

Cobol and Tcl/Tk Entering the Event Loop

CALL "TCL" USING

FUNC-CONVERSE

FUNC-STATUS

TCL-INTERPRETER

TCL-RESULT

Cobol and Tcl/Tk Updating the event queue

CALL "TCL" USING

FUNC-REFRESH

FUNC-STATUS

TCL-INTERPRETER

Cobol and Tcl/Tk Connecting variables

CALL "TCL" USING

FUNC-DEFINE

FUNC-STATUS

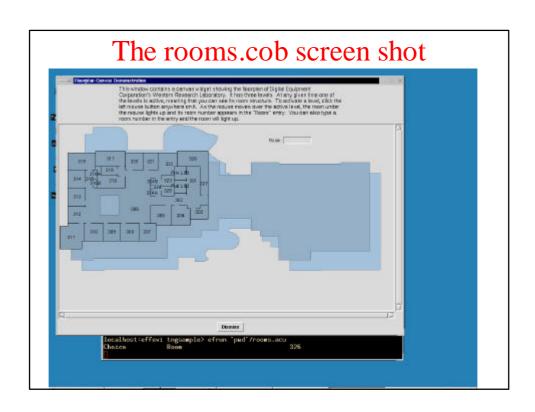
TCL-INTERPRETER

TCL-NAMES

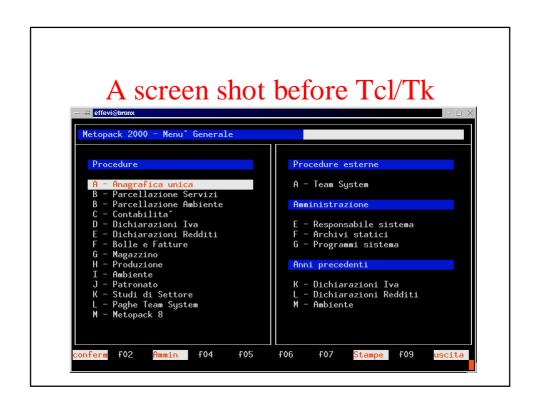
COBOL-BUFFERS

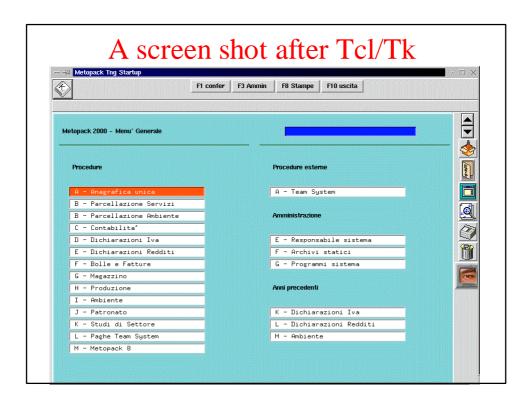
The 'hello-world.cob' example

- Demonstrates how to connect cobol variables to tcl variables
- How to include tel scripts into the Cobol Program
- It interacts with tcl's event loop and tk widgets
- Demonstrates how to update the event queue



The 'rooms.cob' example /usr/lib/tk8.0/demos/floor.tcl





What's now in mind

- Why a tcl script must be always evaluated on the server ?
- Modern Cobols can be launched by inetd. Is it usefull?
- ... all what you can imagine in a tcl/tk 'window'